SUIT YOURSELVES PLAY TO WIN



Know you. Increase your effectiveness and success

The old adage *think of others before yourself* is all very well, but to be effective in action at the bridge table a player will

- 1. Know themselves well enough to respond differently; and
- 2. be aware of what another might want/need.

The stories of the jigsaw hands speak of four delightful avatars. Each has a unique style and way of approaching the bridge world. In science fiction, avatars are hybrid creatures, composed of human and alien DNA and remotely controlled by the mind of a genetically matched human being.

So in the bridge sense, these four characters fuse their card DNA to their card-holding human counterpart to control actions and behaviours for the embodiment of success. They reveal themselves at the bridge table to players who are paying attention to notice. For the unaware, these little avatars can cause mayhem and havoc, or pass into obscurity, their opportunity to assist lost.

In the following pages you will meet these avatars so you can explore how you might bring the cards to life in a similar way when you play bridge.

I partnered a lovely lady who said two things to me which made me think about how we show up in our lives. Firstly, as a pair left our table during a matchpoint duplicate session, she said — *Do you know, that pair was so nervous playing against you*. This kind of made sense - on both our boards each had failed to pay attention, taking a careless action which affected their result. That's a simple explanation for poor performance I thought. I wondered how much worrying about their opponents had affected the rest of their session. Secondly, following a diabolical session of missing game bonus after game bonus this fabulous woman confided — *that's my problem I am far too timid a bidder*.

To your mind, in the above examples, who is responsible for the non-play thinking that resulted in poor performance? In this introduction to four characters that bring their game of bridge to life by knowing their stuff, I invite readers to take responsibility for your own mind, and how you think, act and respond at the bridge table.

When you take responsibility, part one is to notice who you are, and part two is to be flexible so you can take action to be and become whatever you want. No matter who you are now, or who you will meet at the table!

Introduction extract from MindYouDo 1 - Introducing the Suit Yourselves

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SPADANE

 $\frac{\text{THE } ``BOSS''}{\text{"LEADS } \text{THE } \overline{\text{WAY } \text{FOR } \text{ALL } \text{THE } \text{REST''}}$

CHARACTERISTICS
TEMPERAMENT
CONFLICT
GENERAL
SPADANE'S PARTNERS



HEARTENE

THE "CHEERY COLOURFUL"

"INSPIRES ACTION TO HIGHER LEVELS"

CHARACTERISTICS
TEMPERAMENT

CONFLICT
GENERAL

MANAGING THEMSELVES
BRIDGE BEHAVIOURS
HEARTENE'S PARTNERS



DIAMINE

THE "REST GO THE DISTANCE"

CHARACTERISTICS
TEMPERAMENT
CONFLICT
GENERAL
MANAGING THEMSELVES
BRIDGE BEHAVIOURS
DIAMINE'S PARTNERS



CLUONE

THE "GET IT RIGHT"
"SETS THE ORDER FOR ALL THE REST"

CHARACTERISTICS
TEMPERAMENT
CONFLICT
GENERAL
MANAGING THEMSELVES
BRIDGE BEHAVIOURS
CLUONE'S PARTNERS



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Coming Soon

NOTRUNES

Some players are combinations of the Suit Yourselves. **MindYouDo 3** introduces Notrunes. And at different times we are called on to "Act As If". Imagine if the Suit Yourselves could change at their whim to be more flexible and powerful at the table. Well the Suit Yourselves can't – they are powered in numbers – but bridge players certainly can. We are each one divine human being who can flex as we like to be more powerful, influential, notice more and act as whoever and whatever we want.

PLUS MINDYOUDO - THE BLENDS

Have you ever heard that opposites attract?

MAJORS

Have you ever completed an excellent declarer play, only to fail to count your high card points correctly on the very next hand?

MINORS

Have you been accused of having no originality, or flair? And you don't stick up for yourself ever?

COLOUR

Are you black or white about everything?

Or do you compromise on everything – as long as everyone is happy is your motto?

ODD

Can work everything out correctly, know it is right not to bid on, and then do it anyway – just because?

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